OASSA STATE OF OHIO CHEER AND DANCE COMPETITION

CHEER: Gameday BUILDING

Judge #_____



CHANT AND CHEER	Max Points	Score	Comments	
Motion Placement/Strength of	10			
Motions/ Sharpness				
Game Day Appeal	10			
variety, visuals, creative movements				
within groups and levels)				
Crowd Effectiveness	10			
(voice, pace, flow, floor coverage, ability to engage the crowd)				
ability to engage the crowd)				
BAND DANCE/ FIGHT SC	NG Max P	oints Score	Comments	
Execution of Dance	10	onits score	Comments	
(synchronization, timing, spacing)				
Game Day Appeal	10			
(variety, visuals, creative movements				
within groups and levels)	10			
Crowd Effectiveness (voice, pace, flow, ability to engage	10			
the crowd)				
OVERALL IMPRESSION	Max Points	Score	Comments	
Effective use of Signs, Poms,	10			
Flags, Megs, and Props to Lead				
the Crowd				
Formations and Transitions	10			
(consistent with sideline cheer)				
Overall presentation	10			
(smiles, confidence,				
showmanship, enthusiasm and				
genuine school spirt)				
Overall Effect	10			

TOTAL SCORE ______/100

(tumbling and building included)