

OASSA STATE OF OHIO CHEER AND DANCE COMPETITION

DANCE: **GAME DAY**

Judge # _____



FIGHT SONG	Max Points	Score	Comments
Game Day Material	10		
Execution of Movement	10		
Synchronization/Uniformity	10		

SPIRIT RAISING	Max Points	Score	Comments
Crowd Effectiveness	10		
Execution of Movement	10		
Synchronization/Uniformity	10		

PERFORMANCE	Max Points	Score	Comments
Choreography	10		
Execution of Movement & Technique	10		
Synchronization/Uniformity	10		

TOTAL IMPRESSION	Max Points	Score	Comments
Overall Game Day Impression	10		

TOTAL SCORE _____/100



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GAME DAY DANCE SCORE SHEET EXPLANATION

FIGHT SONG

GAME DAY MATERIAL 10

(Focuses on the appropriate use of material and skills relevant to game day traditions within your school. It is acceptable to have skills but should be game day relevant.)

EXECUTION OF MOVEMENT 10

(Focuses on proper placement, control, and completion of motions as well as strength of movement. All technical skills are also evaluated here including the approach and completion.)

SYNCHRONIZATION/UNIFORMITY 10

(Focuses on how well the team moves as a group as well as the accuracy of timing throughout. Additionally, spacing should be consistent and even throughout the routine including transitions.)

SPIRIT RAISING

CROWD EFFECTIVENESS 10

(Focuses on the appropriate use of material and skills relevant to game day traditions within your school. Choreography should be visual, easy to follow, and show an ability to engage and lead the crowd effectively.)

EXECUTION OF MOVEMENT 10

(Focuses on proper placement, control, and completion of motions as well as strength of movement. All technical skills are also evaluated here including the approach and completion.)

SYNCHRONIZATION/UNIFORMITY 10

(Focuses on how well the team moves as a group as well as the accuracy of timing throughout. Additionally, this looks at consistent and even spacing throughout the routine including transitions.)

PERFORMANCE

CHOREOGRAPHY 10

(Focuses on the choreography and use of elements such as group work, levels, visuals, etc. Performance Routine choreography should be geared toward creating an entertaining and game day appropriate performance.)

EXECUTION OF MOVEMENT & TECHNIQUE 10

(Focuses on proper placement, control, and completion of motions as well as strength of movement. All technical skills are also evaluated here including the approach and completion.)

SYNCHRONIZATION/UNIFORMITY 10

(Focuses on how well the team moves as a group as well as the accuracy of timing throughout. Additionally, this looks at consistent and even spacing throughout the routine including transitions.)

TOTAL IMPRESSION

OVERALL GAME DAY IMPRESSION 10

(Focuses on the ability to connect with the audience, to motivate and leave a lasting impression through projection, genuine expression, energy, crowd interaction, and overall entertainment value in all 3 components.)